

unit1mcq

1. In the code segment below, assume that the `int` variable `n` has been properly declared and initialized. The code segment is intended to print a value that is 1 more than twice the value of `n`.

```
/* missing code */  
System.out.print(result);
```

Which of the following can be used to replace `/* missing code */` so that the code segment works as intended?

- I. `int result = 2 * n;
result = result + 1;`
- II. `int result = n + 1;
result = result * 2;`
- III. `int result = (n + 1) * 2;`

- (A) I only
 - (B) II only
 - (C) III only
 - (D) I and III
 - (E) II and III
2. Consider the following code segment.

```
int a = 5;  
int b = 8;  
int c = 3;  
System.out.println(a + b / c * 2);
```

What is printed as a result of executing this code?

- (A) 2
- (B) 6
- (C) 8
- (D) 9
- (E) 14

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3. Consider the following class declarations.

```
public class Alpha
{
    private int answer()
    {
        return 10;
    }
}

public class Beta
{
    public double sample()
    {
        Alpha item = new Alpha();
        double temp = item.answer();
        return temp * 2.0;
    }
}
```

Which of the following best describes why an error occurs when the classes are compiled?

- (A) The class `Alpha` does not have a defined constructor.
 - (B) The class `Alpha` must be declared as a subclass of `Beta`.
 - (C) The class `Beta` must be declared as a subclass of `Alpha`.
 - (D) The `answer` method cannot be accessed from a class other than `Alpha`.
 - (E) The result of the method call `item.answer()` cannot be assigned to a variable of type `double`.
4. In the code segment below, assume that the `int` variables `a` and `b` have been properly declared and initialized.

```
int c = a;
int d = b;
c += 3;
d--;
double num = c;
num /= d;
```

Which of the following best describes the behavior of the code segment?

- (A) The code segment stores the value of $(a + 3) / b$ in the variable `num`.
- (B) The code segment stores the value of $(a + 3) / (b - 1)$ in the variable `num`.
- (C) The code segment stores the value of $(a + 3) / (b - 2)$ in the variable `num`.
- (D) The code segment stores the value of $(a + 3) / (1 - b)$ in the variable `num`.
- (E) The code segment causes a runtime error in the last line of code because `num` is type `double` and `d` is type `int`.

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5. Consider the following code segment, which is intended to find the average of two positive integers, `x` and `y`.

```
int x;  
int y;  
int sum = x + y;  
double average = (double) (sum / 2);
```

Which of the following best describes the error, if any, in the code segment?

- (A) There is no error, and the code works as intended.
 - (B) In the expression `(double) (sum / 2)`, the cast to `double` is applied too late, so the average will be less than the expected result for even values of `sum`.
 - (C) In the expression `(double) (sum / 2)`, the cast to `double` is applied too late, so the average will be greater than the expected result for even values of `sum`.
 - (D) In the expression `(double) (sum / 2)`, the cast to `double` is applied too late, so the average will be less than the expected result for odd values of `sum`.
 - (E) In the expression `(double) (sum / 2)`, the cast to `double` is applied too late, so the average will be greater than the expected result for odd values of `sum`.
6. Consider the following static method.

```
public static int calculate(int x)  
{  
  
    x = x + x;  
  
    x = x + x;  
  
    x = x + x;  
  
    return x;  
}
```

Which of the following can be used to replace the body of `calculate` so that the modified version of `calculate` will return the same result as the original version for all `x`?

- (A) `return 3 + x;`
- (B) `return 3 * x;`
- (C) `return 4 * x;`
- (D) `return 6 * x;`
- (E) `return 8 * x;`

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7. Consider the following static method.

```
public static int calculate(int x)
{
    x = x + x;
    x = x + x;
    x = x + x;
    return x;
}
```

Which of the following can be used to replace the body of `calculate` so that the modified version of `calculate` will return the same result as the original version for all `x` ?

- (A) `return 2 * x;`
 - (B) `return 4 * x;`
 - (C) `return 8 * x;`
 - (D) `return 3 * calculate(x);`
 - (E) `return x + calculate(x - 1);`
8. Consider the following code segment.

```
double num = 9 / 4;
System.out.print(num);
System.out.print(" ");
System.out.print((int) num);
```

What is printed as a result of executing the code segment?

- (A) 2 2
 - (B) 2.0 2
 - (C) 2.0 2.0
 - (D) 2.25 2
 - (E) 2.25 2.0
9. Which of the following expressions evaluate to 3.5 ?

- I. `(double) 2 / 4 + 3`
- II. `(double) (2 / 4) + 3`
- III. `(double) (2 / 4 + 3)`

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- (A) I only
- (B) III only
- (C) I and II only
- (D) II and III only
- (E) I, II, and III

10. Consider the following code segment.

```
double x = (int) (5.5 - 2.5);
double y = (int) 5.5 - 2.5;
System.out.println(x - y);
```

What is printed as a result of executing the code segment?

- (A) -1.0
- (B) -0.5
- (C) 0.0
- (D) 0.5
- (E) 1.0

11. Consider the following code segment.

```
int w = 1;
int x = w / 2;
double y = 3;
int z = (int) (x + y);
```

Which of the following best describes the results of compiling the code segment?

- (A) The code segment compiles without error.
- (B) The code segment does not compile, because the `int` variable `x` cannot be assigned the result of the operation `w / 2`.
- (C) The code segment does not compile, because the integer value `3` cannot be assigned to the `double` variable `y`.
- (D) The code segment does not compile, because the operands of the addition operator cannot be of different types `int` and `double`.
- (E) The code segment does not compile because the result of the addition operation is of type `double` and cannot be cast to an `int`.

12. Consider the following code segment.

```
double x = 4.5;
int y = (int) x * 2;
System.out.print(y);
```

What is printed as a result of executing the code segment?

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- (A) 8
- (B) 8.0
- (C) 9
- (D) 9.0
- (E) 10

13. The code segment below is intended to calculate the circumference c of a circle with the diameter d of 1.5. The circumference of a circle is equal to its diameter times π .

```
/* missing declarations */  
c = pi * d;
```

Which of the following variable declarations are most appropriate to replace */* missing declarations */* in this code segment?

- (A)

```
int pi = 3.14159;  
int d = 1.5;  
final int c;
```
- (B)

```
final int pi = 3.14159;  
int d = 1.5;  
int c;
```
- (C)

```
final double pi = 3.14159;  
double d = 1.5;  
double c;
```
- (D)

```
double pi = 3.14159;  
double d = 1.5;  
final double c = 0.0;
```
- (E)

```
final double pi = 3.14159;  
final double d = 1.5;  
final double c = 0.0;
```

14. Consider the following code segment.

```
int a = 5;  
int b = 4;  
int c = 2;  
a *= 3;  
b += a;  
b /= c;  
System.out.print(b);
```

What is printed when the code segment is executed?

- (A) 2
- (B) 4
- (C) 9
- (D) 9.5
- (E) 19

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15. Consider the following method.

```
public int getTheResult(int n)
{
    int product = 1;

    for (int number = 1; number < n; number++)
    {
        if (number % 2 == 0)
            product *= number;
    }

    return product;
}
```

What value is returned as a result of the call `getTheResult(8)` ?

- (A) 48
 - (B) 105
 - (C) 384
 - (D) 5040
 - (E) 40320
16. Consider the following code segment.

```
int x = 5;
int y = 6;
/* missing code */
z = (x + y) / 2;
```

Which of the following can be used to replace `/* missing code */` so that the code segment will compile?

- I. `int z = 0;`
- II. `int z;`
- III. `boolean z = false;`

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- (A) I only
- (B) II only
- (C) I and II only
- (D) II and III only
- (E) I, II, and III

17. A code segment (not shown) is intended to determine the number of players whose average score in a game exceeds 0.5. A player's average score is stored in `avgScore`, and the number of players who meet the criterion is stored in the variable `count`.

Which of the following pairs of declarations is most appropriate for the code segment described?

- (A) `double avgScore;`
`boolean count;`
- (B) `double avgScore;`
`double count;`
- (C) `double avgScore;`
`int count;`
- (D) `int avgScore;`
`boolean count;`
- (E) `int avgScore;`
`int count;`

18. Consider the following code segment.

```
int a = 5;
int b = 2;
double c = 3.0;
System.out.println(5 + a / b * c - 1);
```

What is printed when the code segment is executed?

- (A) 0.6666666666666667
 - (B) 9.0
 - (C) 10.0
 - (D) 11.5
 - (E) 14.0
19. Assume that `x` and `y` are variables of type `int`. Which of the following Java expressions never results in a division by zero?
- (A) `(y / x) == 0`
 - (B) `((y / x) == 0) && (x != 0)`
 - (C) `((y / x) == 0) || (x != 0)`
 - (D) `(x != 0) && ((y / x) == 0)`
 - (E) `(x != 0) || ((y / x) == 0)`

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20. Consider the following code segment.

```
System.out.print("Hello System.out.println");
System.out.print("!!!");
```

What is printed as a result of executing the code segment?

- (A) Hello!!!
 (B) Hello System.out.println!!!
 (C) Hello
 !!!
 (D) Hello System.out.println
 !!!
 (E) Nothing is printed because the text "System.out.println" cannot appear inside a print statement.
21. Consider the method `getHours`, which is intended to calculate the number of hours that a vehicle takes to travel between two *mile markers* on a highway if the vehicle travels at a constant speed of 60 miles per hour. A mile marker is a sign showing the number of miles along a road between some fixed location (for example, the beginning of a highway) and the current location.

The following table shows two examples of the intended behavior of `getHours`, based on the `int` parameters `marker1` and `marker2`.

marker1	marker2	Return Value
100	220	2.0
100	70	0.5

Consider the following implementation of `getHours`.

```
public static double getHours(int marker1, int marker2)
{
    /* missing statement */
    return hours;
}
```

Which of the following statements can replace `/* missing statement */` so `getHours` works as intended?

- (A) `double hours = (Math.abs(marker1) - Math.abs(marker2)) / 60.0;`
 (B) `double hours = Math.abs(marker1 - marker2) / 60.0;`
 (C) `double hours = Math.abs(marker1 - marker2) / 60.0;`
 (D) `double hours = Math.abs((marker1 - marker2) / 60);`
 (E) `double hours = (double) (Math.abs(marker1 - marker2) / 60);`

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22. Consider the following code segment.

```
double firstDouble = 2.5;
int firstInt = 30;
int secondInt = 5;
double secondDouble = firstInt - secondInt / firstDouble + 2.5;
```

What value will be assigned to `secondDouble` when the code segment is executed?

- (A) 5.0
 - (B) 12.5
 - (C) 25.5
 - (D) 29.0
 - (E) 30.5
23. The following code segment is intended to interchange the values of the `int` variables `x` and `y`. Assume that `x` and `y` have been properly declared and initialized.

```
int temp = x;
/* missing code */
```

Which of the following can be used to replace `/* missing code */` so that the code segment works as intended?

- (A) `x = y;`
`x = temp;`
- (B) `x = y;`
`y = temp;`
- (C) `y = x;`
`x = temp;`
- (D) `y = x;`
`temp = y;`
- (E) `y = x;`
`temp = x;`

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24. Consider the following method.

```
public static int mystery(boolean a, boolean b, boolean c)
{
    int answer = 7;

    if (!a)
    {
        answer += 1;
    }

    if (b)
    {
        answer += 2;
    }

    if (c)
    {
        answer += 4;
    }

    return answer;
}
```

Which of the following method calls will return the value 11 ?

- (A) `mystery(true, true, true)`
- (B) `mystery(true, false, true)`
- (C) `mystery(false, true, false)`
- (D) `mystery(false, false, true)`
- (E) `mystery(false, false, false)`

25. Consider the following code segment.

```
num += num;
num *= num;
```

Assume that `num` has been previously declared and initialized to contain an integer value. Which of the following best describes the behavior of the code segment?

- (A) The value of `num` is two times its original value.
- (B) The value of `num` is the square its original value.
- (C) The value of `num` is two times the square of its original value.
- (D) The value of `num` is the square of twice its original value.
- (E) It cannot be determined without knowing the initial value of `num`.

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26. Consider the following code segment, which is intended to print the digits of the two-digit `int` number `num` in reverse order. For example, if `num` has the value 75, the code segment should print 57. Assume that `num` has been properly declared and initialized.

```
/* missing code */
System.out.print(onesDigit);
System.out.print(tensDigit);
```

Which of the following can be used to replace `/* missing code */` so that the code segment works as intended?

- (A) `int onesDigit = num % 10;`
`int tensDigit = num / 10;`
- (B) `int onesDigit = num / 10;`
`int tensDigit = num % 10;`
- (C) `int onesDigit = 10 / num;`
`int tensDigit = 10 % num;`
- (D) `int onesDigit = num % 100;`
`int tensDigit = num / 100;`
- (E) `int onesDigit = num / 100;`
`int tensDigit = num % 100;`
27. Consider the following code segment.

```
int a = 3 + 2 * 3;
int b = 4 + 3 / 2;
int c = 7 % 4 + 3;
double d = a + b + c;
```

What is the value of `d` after the code segment is executed?

- (A) 14.0
- (B) 18.0
- (C) 20.0
- (D) 20.5
- (E) 26.0
28. Which of the following expressions evaluate to 7 ?

I. `9 + 10 % 12`
II. `(9 + 10) % 12`
III. `9 - 2 % 12`

- (A) I only
- (B) II only
- (C) I and III
- (D) II and III
- (E) I, II, and III

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29. Consider the following code segment.

```
int x = 5;
x += 6 * 2;
x -= 3 / 2;
```

What value is stored in `x` after the code segment executes?

- (A) -1.5
 - (B) 1
 - (C) 9
 - (D) 15.5
 - (E) 16
30. Consider the following code segment, where `k` and `count` are properly declared and initialized `int` variables.

```
k++;
k++;
count++;
k--;
count++;
k--;
```

Which of the following best describes the behavior of the code segment?

- (A) The code segment leaves both `k` and `count` unchanged.
 - (B) The code segment increases both `k` and `count` by 2.
 - (C) The code segment increases `k` by 4 and `count` by 2.
 - (D) The code segment leaves `k` unchanged and increases `count` by 2.
 - (E) The code segment increases `k` by 2 and leaves `count` unchanged.
31. Consider the following code segment.

```
int a = 4;
int b = 5;
a++;
b++;
int c = a + b;
a -= 1;
System.out.println(a + c);
```

What is printed when the code segment is executed?

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- (A) 9
- (B) 10
- (C) 14
- (D) 15
- (E) 25

32. Consider the following code segment.

```
System.out.print("AP");  
System.out.println();  
System.out.println("CS");  
System.out.print("A");
```

What is printed as a result of executing the code segment?

- (A) APCS
A
- (B) AP
CS
A
- (C) AP
CS
A
- (D) AP
CS
A
AP
- (E) CS
A

33. Consider the following code segment.

```
System.out.print(I do not fear computers. ); // Line 1  
System.out.println(I fear the lack of them.); // Line 2  
System.out.println(--Isaac Asimov); // Line 3
```

The code segment is intended to produce the following output but may not work as intended.

```
I do not fear computers. I fear the lack of them.  
--Isaac Asimov
```

Which change, if any, can be made so that the code segment produces the intended output?

- (A) In line 1, `print` should be changed to `println`.
- (B) In lines 2 and 3, `println` should be changed to `print`.
- (C) The statement `System.out.println()` should be inserted between lines 2 and 3.
- (D) In lines 1, 2, and 3, the text that appears in parentheses should be enclosed in quotation marks.
- (E) No change is needed; the code segment works correctly as is.

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34. Consider the following code segment.

```
System.out.print(*);      // Line 1
System.out.print("**");  // Line 2
System.out.println();    // Line 3
System.out.println("**"); // Line 4
```

The code segment is intended to produce the following output, but may not work as intended.

```
**
*
```

Which line of code, if any, causes an error?

- (A) Line 1
 - (B) Line 2
 - (C) Line 3
 - (D) Line 4
 - (E) The code segment works as intended.
35. Consider the following code segment.

```
System.out.print("**");
System.out.println("***");
System.out.println("****");
System.out.print("*****");
```

What is printed as a result of executing the code segment?

- (A) *
**

- (B) *
**

- (C) *

- (D) ***

- (E) ***

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36. Consider the following code segment.

```
System.out.print("One"); // Line 1
System.out.print("Two"); // Line 2
System.out.print("Three"); // Line 3
System.out.print("Four"); // Line 4
```

The code segment is intended to produce the following output, but does not work as intended.

```
OneTwo
ThreeFour
```

Which of the following changes can be made so that the code segment produces the intended output?

- (A) Changing `print` to `println` in line 1 only
 - (B) Changing `print` to `println` in line 2 only
 - (C) Changing `print` to `println` in line 3 only
 - (D) Changing `print` to `println` in lines 2 and 3 only
 - (E) Changing `print` to `println` in lines 1, 2, 3, and 4
37. What is printed as a result of executing the following statement?

```
System.out.println(404 / 10 * 10 + 1);
```

- (A) 4
- (B) 5
- (C) 41
- (D) 401
- (E) 405

38. Consider the following code segment.

```
for (int k = 0; k < 9; k = k + 2)
{
    if ((k % 2) != 0)
    {
        System.out.print(k + " ");
    }
}
```

What, if anything, is printed as a result of executing the code segment?

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- (A) 0 2 4 6 8 10
- (B) 0 2 4 6 8
- (C) 1 3 5 7 9
- (D) 1 3 5 7
- (E) Nothing is printed.

39. Consider the following code segment.

```
double a = 1.1;

double b = 1.2;

if ((a + b) * (a - b) != (a * a) - (b * b))
{
    System.out.println("Mathematical error!");
}
```

Which of the following best describes why the phrase "Mathematical error!" would be printed?

- (Remember that mathematically $(a + b) * (a - b) = a^2 - b^2$.)
- (A) Precedence rules make the if condition true.
 - (B) Associativity rules make the if condition true.
 - (C) Roundoff error makes the if condition true.
 - (D) Overflow makes the if condition true.
 - (E) A compiler bug or hardware error has occurred.

40. The following code segment is intended to round `val` to the nearest integer and print the result.

```
double val = -0.7;
int roundedVal = (int) (val + 0.5);
System.out.println(roundedVal);
```

Which of the following best describes the behavior of the code segment?

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- (A) The code segment works as intended.
- (B) The code segment does not work as intended because `val` and `roundedVal` should be declared as the same data type.
- (C) The code segment does not work as intended because the expression `(val + 0.5)` should be cast to a `double` instead of an `int`.
- (D) The code segment does not work as intended because `val` should be cast to an `int` before `0.5` is added to it.
- (E) The code segment does not work as intended because the expression `(int) (val + 0.5)` rounds to the nearest integer only when `val` is positive.

41. Which of the following statements stores the value 3 in `x` ?

- (A) `int x = 4 / 7;`
- (B) `int x = 7 / 3;`
- (C) `int x = 7 / 4;`
- (D) `int x = 5 % 8;`
- (E) `int x = 8 % 5;`

Directions: Select the choice that best fits each statement. The following question(s) refer to the following incomplete class declaration.

```
public class TimeRecord
{
    private int hours;
    private int minutes; // 0 ≤ minutes < 60
    /** Constructs a TimeRecord object.
     * @param h the number of hours
     *     Precondition: h ≥ 0
     * @param m the number of minutes
     *     Precondition: 0 ≤ m < 60
     */
    public TimeRecord(int h, int m)
    {
        hours = h;
        minutes = m;
    }

    /** @return the number of hours
     */
    public int getHours()
    { /* implementation not shown */ }

    /** @return the number of minutes
     *     Postcondition: 0 ≤ minutes < 60
     */
    public int getMinutes()
    { /* implementation not shown */ }

    /** Adds h hours and m minutes to this TimeRecord.
     * @param h the number of hours
     *     Precondition: h ≥ 0
     * @param m the number of minutes
     *     Precondition: m ≥ 0
     */
    public void advance(int h, int m)
    {
        hours = hours + h;
        minutes = minutes + m;
        /* missing code */
    }
    // Other methods not shown
}
```

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42. Which of the following can be used to replace */* missing code */* so that advance will correctly update the time?
- (A) `minutes = minutes % 60;`
 - (B) `minutes = minutes + hours % 60;`
 - (C) `hours = hours + minutes / 60;`
`minutes = minutes % 60;`
 - (D) `hours = hours + minutes % 60;`
`minutes = minutes / 60;`
 - (E) `hours = hours + minutes / 60;`
-